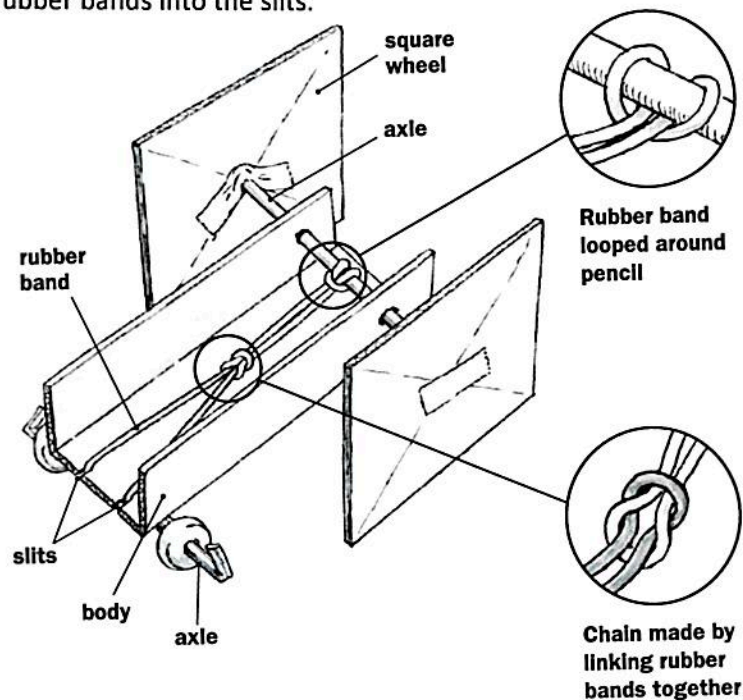


Build Your Mars Rover

1. Your kit contains everything you will need except some tape. First, make the body by folding the cardboard into thirds. Each part will be about 2 inches (5 cm) across. Fold along (not across) the corrugation (the tubes inside a piece of cardboard).
2. Then, make the front wheels. On the two 5-inch (13-cm) cardboard squares, draw diagonal lines from corner to corner. Poke a small hole in the center (that's where the lines cross). On the body, poke one hole close to the end of each side for the axle. Make sure the holes are directly across from each other and are big enough for the pencil to spin freely.
3. Now attach the front wheels. Slide the pencil through the body's axle holes. Push a wheel onto each end. Secure with tape.
4. Next, make the rear wheels. Tape the straw under the back end of the rover. Slip a candy onto each end. Bend and tape the axle to stop the candies from coming off.
5. Finally, attach the rubber band. Loop one end around the pencil. Cut small slits into the back end of the body. Slide the free end of the rubber bands into the slits.



Now it's time to test your rover. Wind up the wheels by turning, set the rover down, and let it go. Did everything work? Can you make your rover go farther? Try redesigning the wheel setup or shape or rubber band system.

For example, if:

- the wheels don't turn freely— Check that the pencil turns freely in the holes. Also, make sure the wheels are firmly attached and are parallel to the sides.
- the rover doesn't go far—Wind up the wheels more. Try wheels of different sizes or shapes. Or, add another rubber band or use a rubber-band chain.
- the wheels spin out—Add weight above the square wheels; put more wheels on the pencil; use bigger wheels; or cut open a rubber band and use only a single strand of elastic.
- the rover won't travel in a straight line—Check that the pencil is straight and the front wheels are the same size.